San Francisco, CA griffinevans@protonmail.com

Griffin EvansSoftware Engineer

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Work Experience

Software Engineer IBM June 2024–Present

IMS System Verification Testing

San Jose, CA

- Migrated manual test steps to automated JUnit framework, leading to 200-500% faster tests
- Created OpenTelemetry configuration for test framework enabling distributed telemetry data collection.
- Developed Al Watch an internal tool harnessing LLMs to support & monitor Kubernetes clusters

Software Engineer Intern

IBM

May 2023-August 2023

IMS SVT/Performance

San Jose, CA

- Rewrote Java test framework to improve performance by ~20%
- Wrote custom REXXIMS executables to recreate & scale test environments
- Prototyped an updated testing framework for the Common Cryptography Architecture Team as part of the Extreme Blue project.
- Participated in the WatsonX Challenge to scale & implement new Al frameworks

IT Software Engineer Intern

Mayo Clinic

July 2022-May 2023

Patient Platform Team

Remote

- Developed patient-facing web applications using C#
- Overhauled COVID-19 testing webapps to ensure compliance with latest CDC guidelines
- Developed APIs to integrate Mayo webapps with internal EMR

Skills

- Languages: C, C++, Java, Python, JavaScript, C#, Rust, REXX, BASH, Assembler, SQL
- Dev Tools: Git, Postman, SoapUI, Node.js, React, IMS, Docker, SQLite, MariaDB, Postgres, Django
- Infrastructure: Linux/UNIX, AWS, Azure, GCP, OCI, Kubernetes, OpenTelemetry, z/OS
- Methodologies: Agile, Scrum, Project Management, Code Review

Education

B.S. Computer Science, San Francisco State University Outreach Officer, ACM @ SFSU:

2022-2024

- Led Association for Computing Machinery, the world's largest scientific and educational computing society, to provide workshops and learning opportunities for other students.
- Secured sponsorship deals with companies including Microsoft, GitLab, and Deloitte, raising over \$30,000 in funding for club activities.

Projects

CruzCheck

• CruzCheck / github.com/CruzCheck

During a 24-hour hackathon, led development of a cloud-based Electronic Medical Record (EMR) system including an android app, webserver, and web-based GUI for healthcare providers..

Geordi Player / github.com/griffinevans/geordi

Developed an android native music player app to read and write custom ID3 metadata provided by MusicBrainz API. Included broadcast fragment with full player control